

# LIFECYCLE PLANNER

1. Apply your knowledge of life cycles to design a life cycle for your imaginary animal.
2. For each stage:
  - Record what the animal will look like in as much detail as possible. Imagine you are describing your animal's life cycle to other children in your class.
  - Draw what the animal will look like.
  - Justify why each stage is relevant to your imaginary animal.

**First Stage**

**Second Stage**

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Third Stage	Fourth Stage